Large Language Models for Automated Feature Engineering

Abstract. Automated feature engineering (AutoFE) aims to liberate data scientists from manual feature construction, which is crucial for improving the performance of machine learning models on tabular data. The semantic information of datasets provides rich context for AutoFE but is exploited in few existing work. In this paper, we introduce AutoFE by Prompting (FEBP), a novel AutoFE approach that leverages large language models (LLMs) to process dataset descriptions and automatically construct features. FEBP iteratively improves its solutions through in-context learning of top-performing examples and is able to semantically explain the constructed features. Experiments on seven public datasets show that FEBP outperforms state-of-the-art AuoFE methods by a significant margin. We also perform ablation study and feature analysis to verify the effect of semantic information and characterize the behavior of LLM-based feature search.

² 1 Introduction

 Tabular data, a form of structured data comprising instances and attributes, have extensive use in numerous domains, e.g., credit as- sessment, market prediction, and quality control. Classical machine learning models, especially tree-based models [4], have strong per- formance on tabular datasets of small and medium sizes and high interpretability. Feature engineering is the process of computing new features from feature attributes of a dataset to enhance downstream model performance, which is crucial for classical ML models as it extracts useful information for predicting the target by capturing non- linear relationships. However, feature engineering by hand requires domain expertise and tremendous human labor.

 Automated feature engineering (AutoFE) aims to develop high- level models and algorithms to automate the FE process and achieve comparable performance to domain experts. Many existing AutoFE methods, such as DIFER [23] and OpenFE [21], compute and eval- uate a large number of features in a trial-and-error manner. While some of these methods learn to optimize the quality of features dur- ing AutoFE, they do not utilize prior knowledge to guide feature search. The need to start searching from scratch for new datasets or downstream models hampers their effectiveness and efficiency. Be- sides, these methods do not explain their solutions and may generate over complex features that affect the interpretability of downstream ²⁵ models.

 Most tabular datasets contain descriptions of the dataset and at- tributes, providing rich context for FE. A feature engineer may con- sult attribute descriptions to select feature attributes and compute new features that are useful for target prediction. For instance, the *square footage* of a house times the *average housing price per square foot* in neighborhood could be a good predictor of the *market value* of the house. Large language models (LLMs) [14, 2, 13, 15, 16],

pretrained on large volumes of text data, excel in natural language 33 processing and encapsulate extensive domain knowledge transfer- ³⁴ able across datasets. This suggests that given proper instructions, an ³⁵ LLM may process the semantic information of a dataset and utilize 36 its knowledge to perform FE in a similar manner to domain experts. 37 Previously, CAAFE [5] explores this idea by instructing the LLM to 38 generate code in Python, but it is not sufficiently effective in terms of 39 feature search. ⁴⁰

In light of this, we propose a novel AutoFE approach leveraging 41 LLMs for effective and efficient feature engineering, called AutoFE 42 by Prompting (FEBP). As illustrated in Figure 1, we provide the ⁴³ LLM with dataset descriptions and example features represented in 44 canonicalized reverse Polish notation (RPN) and prompt it to con- ⁴⁵ struct new features. After evaluating the constructed features, we up- ⁴⁶ date in the prompt top-ranked features with evaluation scores and 47 instruct the LLM to construct further features. In this way, the LLM 48 iteratively explores the search space and improves its solutions. The 49 semantic information of dataset descriptions not only informs feature 50 search, but also helps the LLM better understand example features 51 to learn their patterns in-context. Utilizing its domain knowledge, sz the LLM constructs semantically meaningful features and explains 53 the usefulness of features, enhancing the interpretability of down- ⁵⁴ stream models. Experiments on seven public datasets show that our 55 approach outperforms state-of-the-art baseline methods with statisti- ⁵⁶ cal significance and achieves over 8% performance gain over three 57 downstream models on average. Furthermore, our ablation study 58 shows that the semantic context of dataset descriptions helps improve 59 the performance. 60

We summarize our main contributions as follows: 61

• We propose a novel LLM-based AutoFE approach that exploits 62 the semantic information of datasets and performs adaptive feature 63 search. 64

- ⁶⁵ We conduct experimental evaluations of our approach against ⁶⁶ state-of-the-art baselines using GPT-3.5 and GPT-4.
- ⁶⁷ We perform analysis on the effect of semantic context on our ap-⁶⁸ proach and the behavior of LLM-based feature search.

⁶⁹ 2 Related Work

⁷⁰ *2.1 Large Language Models (LLMs)*

 LLMs are large-scale general-purpose neural networks pretrained on large corpora of raw text data for natural language processing, typically built with transformer-based architectures [17]. Generative LLMs, such as GPT family [14, 2, 13] and LLaMA family [15, 16], are pretrained to successively predict the next token given the in- put text and can be finetuned using reinforcement learning from hu- man feedback (RLHF) [24]. By this means, they acquire the knowl- edge about syntax and semantics of human languages and are able to achieve state-of-the-art performance on various tasks like text gener- ation, summarization, and question answering. LLMs can be adapted to specific tasks without changing model parameters through prompt engineering. One approach is to include examples in the prompt for the model to learn in-context, i.e., few-shot learning [2]. Leverag- ing such capability, an LLM may function as a problem solver [19] that iteratively improves candidate solutions according to the task description and feedback.

⁸⁷ *2.2 Automated Feature Engineering (AutoFE)*

 Automated feature engineering computes new features for the input data and augments or replaces portions of the existing features, with the aim to enhance the performance of downstream models. Common AutoFE approaches include expansion-reduction [7, 6, 21], genetic algorithms [22], and reinforcement learning [9, 10]. DIFER [23] uti- lizes neural networks to learn the quality of constructed features and optimize features in the embedding space. OpenFE [21] proposes a feature boost algorithm to speedup feature evaluation. Nonetheless, these approaches do not exploit the semantic information of datasets, which affects their performance and the interpretability of solutions.

⁹⁸ *2.3 AutoFE with Domain Knowledge*

 The benefits of incorporating domain knowledge in AutoFE are twofold: (1) reducing the cost of learning an AutoFE model, espe- cially feature evaluation overhead; (2) improving the effectiveness of AutoFE. Previous work espousing this idea takes different ap- proaches. One approach is to transfer the knowledge from past Aut- oFE experience. LFE [12] represents features with quantile sketches that are transferable across datasets, and inputs them to a transforma- tion recommendation model. FETCH [10] is an RL-based AutoFE framework that takes tabular data as the state and is generalizable to new data. E-AFE [18] pretrains a feature evaluator to efficiently learn its RL-based AutoFE model. Another approach is to exploit the semantic information of datasets. KAFE [3] leverages knowledge graphs to identify semantically informative features relevant to the prediction task. CAAFE [5] manipulates Pandas data frames using the code produced from the LLM based on dataset descriptions. Our work also exploits the domain knowledge of LLMs, but we adopt a compact form of feature representations with pre-defined transfor- mation operators. Our approach reduces the search space and helps the LLM learn the patterns of useful features, leading to stronger and more robust performance.

Figure 2. RPN, expression tree, and canonicalization

3 Notations 119

We denote a tabular dataset as $D = \langle X, y \rangle$, where $X = 120$ $\{x_1, \ldots, x_d\}$ is the set of raw features with $x_i \in \mathbb{R}^n$ for 121 $i = 1, \ldots, d$ and $y \in \mathbb{R}^n$ is the target. A new feature $\tilde{\mathbf{x}} =$ 122 $t(\mathbf{x}_{j_1}, \dots, \mathbf{x}_{j_o})$ can be constructed through the transformation of existing features via some operator $t \in \mathbb{R}^n \times \ldots \times \mathbb{R}^n \to \mathbb{R}^n$ of arity 124 o. Given a set of transformation operators T , we define the feature 125 space X^T recursively as: for any $\tilde{\mathbf{x}} \in X^T$, either $\tilde{\mathbf{x}} \in X$; or $\exists t \in T$, 126 s.t., $\tilde{\mathbf{x}} = t(\tilde{\mathbf{x}}_{j_1}, \dots, \tilde{\mathbf{x}}_{j_o})$, where $\tilde{\mathbf{x}}_{j_1}, \dots, \tilde{\mathbf{x}}_{j_o} \in X^T$. ¹²⁷ We define the order of a feature $\tilde{\mathbf{x}} \in X^T$ as: 128

$$
\alpha(\tilde{\mathbf{x}}) = \begin{cases} 0 & \text{if } \tilde{\mathbf{x}} \in X, \\ 1 + \max_j \alpha(\tilde{\mathbf{x}}_j) & \text{if } \tilde{\mathbf{x}} = t(\tilde{\mathbf{x}}_{j_1}, \dots, \tilde{\mathbf{x}}_{j_o}) \text{ for some } t \in T. \end{cases}
$$
(1)

The constrained feature space by an upper limit on the order k is 129 denoted as $X_k^T = \{ \tilde{\mathbf{x}} \in X^T \mid \alpha(\tilde{\mathbf{x}}) \leq k \}.$

We denote the performance evaluation score of a downstream ma-
131 chine learning model M on the dataset as $\mathcal{E}_M(X, y)$. The goal of 132 AutoFE is to construct a set of features \tilde{X}^* to add to the dataset such 133 that the model performance is optimized, formally: ¹³⁴

$$
\tilde{X}^* = \arg\max_{\emptyset \neq \tilde{X} \subseteq X^T \setminus X} \mathcal{E}_M(X \cup \tilde{X}, \mathbf{y}).\tag{2}
$$

We can parse any feature $\tilde{\mathbf{x}} \in X^T$ to an expression tree, where 135 leaf nodes are raw features and internal nodes are operators [23]. For 136 features that include commutative operators like addition and mul- ¹³⁷ tiplication, the expression tree is not unique since the children of 138 commutative operators are unordered. We adopt a canonicalization 139 scheme for ordering the children so that the expression tree becomes 140 unique: we arrange operator nodes before feature nodes and lexico- ¹⁴¹ graphically sort nodes within each of the two groups. We then repre- ¹⁴² sent the feature with the post-order traversal string of the canonical-
143 ized expression tree, a.k.a., reverse Polish notation (RPN). Figure 2 144 illustrates an example. The feature corresponding to an RPN string 145 f is denoted as $\tilde{\mathbf{x}}_f$; the set of features corresponding to a set of RPN 146 strings F is denoted as \tilde{X}_F .

4 Proposed Method 148

In this section, we propose a novel iterative AutoFE approach lever- ¹⁴⁹ aging LLMs, particularly, *GPT* models [14, 2, 13]. We call our approach AutoFE by Prompting (FEBP). The main idea is to provide 151 the LLM with descriptive information of the dataset in the prompt 152 and guide it to search for effective features using examples. 153 Our prompt primarily consists of: 154

1. A meta description of the dataset; 155

- ¹⁵⁶ 2. A list of indexed attributes of the dataset, with attribute types, ¹⁵⁷ value ranges, and descriptions;
- ¹⁵⁸ 3. Lists of transformation operators with descriptions, grouped by ¹⁵⁹ the arity;
- ¹⁶⁰ 4. A list of example features with performance evaluation scores ¹⁶¹ ranked in the ascending order;
- ¹⁶² 5. An output template of features and explanations.

 The descriptions of the dataset, features, and the target provide con- textual information necessary for the LLM to understand the dataset and apply domain knowledge. We include descriptions of transfor- mation operators as they help the LLM parse feature strings in RPN syntax and construct syntactically valid feature strings. The value ranges of attributes are useful for selecting appropriate transforma- tions to apply on features, e.g., min-max normalization when the scale is too large. The template not only formats the output but also instructs the LLM to reason about the usefulness of proposed fea- tures and make semantic explanations. Additionally, we append a constraint instruction asking the LLM to use no more than a certain number of operators, which reduces the search space and regular- izes the solutions. A full prompt is presented in Figure 3. It may be helpful to include other attribute statistics in the prompt, e.g., mean, standard deviation, and skewness. The examination of their effects is left for future work.

 We initialize the prompt with k simple random features in the con-180 strained feature space $\tilde{\mathbf{x}}_1, \ldots, \tilde{\mathbf{x}}_k \in X_2^T$ in canonicalized RPNs as seeds, without performance evaluation. Our rationale is to let the LLM start search from a small feature space, where it is easier to identify basic patterns of promising features. We ask the LLM to propose m new feature strings in each feature construction iteration. 185 For each feature string f , we check whether it is valid and not dupli- cate with previously evaluated features. If both criteria are met, we evaluate the performance score of adding this feature to the dataset $188 \quad s = \mathcal{E}_M(X \cup {\{\tilde{\mathbf{x}}_f\}}, \mathbf{y})$ through cross validation on the training data 189 and add $\langle f, s \rangle$ to the candidate set F_{cand} . When f is among the top- $190 \, k$ candidate features in terms of the score s , we update examples 191 in the prompt with the top-k feature-score pairs $\langle f', s' \rangle \in F_{cand}$ ranked in the ascending order, taking incremental performance scores $s' - \mathcal{E}_M(X, y)$ from the baseline. We then use the updated prompt to instruct the LLM to further propose features. Once feature construc- tion completes, we successively add candidate features to the dataset from the best to the worst. The optimal number of features to add is determined based on validation performance, which takes feature interactions into account.

 Methodologically, we instruct the LLM to act as a problem solver [19] in our approach. Analogous to genetic algorithms [11, 22] that produce new solutions through recombinations and mutations on existing solutions with high fitness, we maintain a pool of top- performing candidate solutions as examples. By learning examples and scores in-context [2], the LLM is able to recognize the patterns of promising features and propose new features that are likely to be useful. It may, for instance, make analogies to, modify, or combine some of the example features. We expect that the beginning of the search is more exploratory due to diversity in initial examples. As iteration goes on, the LLM learns to exploit promising feature space, so the search becomes more focused and would eventually converge. In addition, the dataset descriptions serve as a prior that guides the selection of feature attributes and operators, improving the effective- ness of feature search. The sampling temperature of the LLM can be tuned to balance between exploration and exploitation. A high tem-perature encourages new solutions to be different from the examples;

Output: A set of feature strings F

1 Initialize prompt P with dataset descriptions and example features

2 $F_{cand} \leftarrow \emptyset$

- ³ repeat // feature construction 4 Ask the LLM to propose m feature strings using prompt
- P ⁵ for *each proposed feature string* f do
- 6 **i** if f is valid and $f \notin F_{cand}$ then ⁷ Evaluate cross validation performance score $s = \mathcal{E}_M(X \cup {\{\tilde{\mathbf{x}}_f\}}, \mathbf{y})$ on training data 8 | Fcand ← Fcand $\cup \{ \langle f, s \rangle \}$ **9** Replace in prompt P existing $\langle \bar{f}, \bar{s} \rangle$ with top-k $\langle f', s' \rangle \in F_{cand}$ on s' 10 end 11 end

¹² until *maximum number of iterations*

- 13 for $n \leftarrow 1$ to $|F_{cand}|$ do // feature selection
- 14 | Select top-n feature strings F_n in F_{cand} on s
- 15 Evaluate performance score $\mathcal{E}_M(X \cup \tilde{X}_{F_n}, \mathbf{y})$ on validation data

¹⁶ end

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17 return F_n with the maximum validation performance score
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while a low temperature prefers small changes to examples. 216

Algorithm 1 summarizes our proposed method. The cost of query 217 to the LLM in line 4 scales linearly with the number of features in ²¹⁸ the dataset and the number of examples k in the prompt, but remains 219 constant across feature construction iterations. The computation cost 220 of feature evaluation in line 7 also remains constant. Feature evalua- ²²¹ tions in line 7 and lines 13-16 are parallelizable. Figure 4 shows an 222 example output, where the LLM proposes a new feature in RPN and 223 explains its usefulness from the semantic perspective. 224

The transformation operators we adopt include: 225

- Unary transformations: logarithm, reciprocal, square root, and ²²⁶ min-max normalization; 227
- Binary transformations: addition, subtraction, multiplication, di- ²²⁸ vision, and modulo. 229

When computing min-max normalization, we take the minimum and 230 maximum from the training data. Other transformations only require 231 information from a single row of the table. Hence, all these transformation operations can be performed instance by instance on test 233 examples. 234

5 Experiments 235

5.1 Experimental Setup 236

We benchmark on seven public datasets from Kaggle¹ and UCI $_{237}$ repository² with descriptive information of the dataset and attributes, $\frac{238}{2}$ listed in Table 1. Each dataset is randomly split into training, valida- ²³⁹ tion, and test sets with the ratio $16 : 4 : 5$. The downstream models 240 we evaluate include linear models (Lasso regression for regression 241 and logistic regression for classification), Random Forest [1], and ²⁴²

 $\overline{1 \text{ https://www.kaggle.com}}$

² https://archive.ics.uci.edu

(Explanation why this adds useful real world knowledge to predict the target according to dataset description)

Figure 3. Example prompt

Feature

col-4,col-5,/,col-6,*,col-15,*,col-18,*,min_max

Usefulness

This feature calculates the ratio of age to repayment status in August 2005, multiplied by the amount of bill statement in July 2005, and previous payment in August 2005, then normalizes the result. This feature captures the relationship between age, repayment behavior, bill amounts, and previous payments, which can provide insights into how these factors influence the likelihood of default payment.

Figure 4. Example output of the LLM

 LightGBM [8]. On linear models, we target encode categorical fea- tures. We tune model parameters using randomized search both prior to and post AutoFE (see details in our code), because the model may need to be reconfigured to accommodate the extra features. We eval-247 uate regression performance with $1-(relative\ absolute\ error)$ and classification performance with accuracy. For both metrics, a higher score indicates better performance.

²⁵⁰ We compare FEBP against the following state-of-the-art AutoFE ²⁵¹ methods:

Table 1. Datasets used in our experiments, where R stands for regression and C stands for classification (the number of classes is shown in bracket).

- DIFER³ [23]: A neural network-based method that optimizes fea- 252 tures in the embedding space. 253
- Open \overline{FE}^4 [21]: An expansion-reduction method that evaluates and 254 ranks first-order features using a feature boost algorithm. ²⁵⁵
- CAAFE⁵ [5]: An LLM-based method that produces Python code 256 based on dataset descriptions. 257

⁵ https://github.com/automl/CAAFE

³ https://github.com/PasaLab/DIFER

⁴ https://github.com/IIIS-Li-Group/OpenFE

²⁵⁸ We adopt *GPT-3.5 Turbo*⁶ and *GPT-4*⁷ as LLMs in our evaluation. 259 For FEBP, we include $k = 10$ example features in the prompt and set the temperature of GPT models to 1. We prompt the LLM to 261 construct $m = 1$ feature in each query for accurate control of fea- ture construction and reducing the number of feature evaluations. We perform feature selection each time 10 new features are add to the candidate set, terminate when there are 200 candidate features in to- tal, and then select the best subset of features based on validation performance. For CAAFE [5], we set the number of iterations to 20. Further increasing this limit is likely to cause failures due to the con- text window of GPT models. Other parameters of baseline methods are initialized as per the corresponding papers. We report the results from five repeated runs unless stated otherwise.

²⁷¹ *5.2 Performance Comparison*

 Table 2 compares the performance of all methods. While there is no single method that dominates all cases, our method FEBP achieves the best overall performance and the lowest mean rank. FEBP yields over 8% improvement over baseline model performance on average, with over 22% gain on linear models and ∼3% gain on both Random Forest and LightGBM. The greater performance gain on linear mod- els is because Random Forest and LightGBM are able to model com- plex relationships themselves. Our paired t-tests show that the perfor- mance margin of FEBP over other AutoFE methods except DIFER 281 is statistically significant with p-value < 0.001 . FEBP is consider- ably more efficient in the sense that it evaluates only 200 candidate features, whereas DIFER evaluates over 1000 candidate features.

 We also note that the performance of FEBP and CAAFE using GPT-4 is not significantly different from using GPT-3.5. Using GPT- 4 yields better performance on linear models but slightly worse per- formance on Random Forest. We speculate this may be because the stronger in-context learning capability of GPT-4 is more likely to cause overfitting on the training data.

²⁹⁰ *5.3 Effect of Semantic Context*

 To verify the effect of semantic context on our method, we com- pare the full version with a blinded version where the descriptions of dataset and operators are removed. From Table 3, the performance of blinded version degrades. Our paired t-tests show that the perfor-295 mance margin is statistically significant with p-value $< 1e^{-4}$. De- spite the blinded version performs reasonably well on linear mod- els, the performance decline is more evident on Random Forest and LightGBM, probably because the construction of non-semantically meaningful features overfits the training data.

 We also report the number of LLM responses to understand the efficiency of feature construction. From Table 3, the incorporation of semantic context improves the efficiency of GPT-3.5 but decreases the efficiency of GPT-4. One possible reason is that the semantic information injects some bias that causes GPT-4 to reproduce similar responses.

³⁰⁶ *5.4 Performance Analysis*

³⁰⁷ We analyze the behavior of FEBP for further insights. Here we report ³⁰⁸ the experimental results on ACT, BH, GC, and WQR datasets with ³⁰⁹ linear models from ten repeated runs using *GPT-3.5 Turbo*.

Feature Learning 310

We investigate the cross validation score on training data across fea-
311 ture construction iterations. Figure 5 shows that the score tends to 312 increase with the number of iterations. This validates that FEBP is 313 able to improve the quality of constructed features through in-context 314 learning of top-ranked examples and scores during feature search. 315

Feature Complexity 316

We investigate the order of candidate features across feature con-
317 struction iterations. Figure 6 shows that the feature order increases 318 faster in early iterations and then becomes more stable. On the one 319 hand, we see that FEBP learns to explore into more complex fea-

320 tures in promising feature space. On the other hand, our constraint 321 instruction regularizes the solutions to avoid over complex features. 322

Feature Divergence 323

We analyze the divergence of a new candidate features from previous 324 features during feature construction. We compute the edit distance 325 between canonicalized feature expression trees using the algorithm 326 in [20] and normalize it by the sum of nodes in the two trees. Fig- ³²⁷ ure 7 shows the mean normalized tree edit distance between the cur- ³²⁸ rent feature and previous five features across iterations. The declining 329 trend we observe indicates that feature search is converging. 330

Feature Construction Efficiency 331

We investigate the number of LLM responses to construct a new can-
332 didate feature. Figure 8 shows that there is an increasing trend with 333 iterations, meaning that more responses are dropped. This is because 334 it becomes more difficult to construct a non-duplicate feature and ³³⁵ also syntactical errors are more likely to occur when features gets 336 more complex. Overall, the increase is quite small, so FEBP is scal- ³³⁷ able to a large number of iterations. 338

6 Conclusion and Future Work 339

In this paper, we propose a novel LLM-based AutoFE approach for 340 effective and efficient feature engineering that exploits the seman- ³⁴¹ tic information of datasets. We provide the LLM with dataset de- ³⁴² scriptions and example features in RPN and prompt it to construct 343 new features. The LLM iteratively explores the search space and ³⁴⁴ improves its solutions. Experiments show that our approach outper- ³⁴⁵ forms state-of-the-art baseline methods with statistical significance ³⁴⁶ and the semantic context of dataset descriptions helps improve the 347 performance. We characterize the behavior of LLM-based feature ³⁴⁸ search in our analysis. For future work, we consider introducing 349 adaptive techniques to the prompt design, such as automated prompt 350 engineering. 351

Ethics Statement 352

All datasets used in this work are public and free of personal infor-

353 mation. Datasets are for research purpose only. Our usage of GPT 354 models complies with the terms and conditions of OpenAI. 355

⁶ https://platform.openai.com/docs/models/gpt-3-5

⁷ https://platform.openai.com/docs/models/gpt-4-turbo-and-gpt-4

Model	Dataset	Raw	DIFER		OpenFE		CAAFE				FEBP			
							GPT-3.5		GPT-4		GPT-3.5		GPT-4	
	AF	0.3474	0.5870	0.6090	0.4300	0.4303	0.4011	0.4016	0.4376	0.4378	0.6612	0.6616	0.6649	0.6647
Linear Model	BH	0.3776	0.5013	0.4994	0.3900	0.3880	0.4788	0.4765	0.4503	0.4506	0.4995	0.5025	0.5184	0.5289
	BS	1.0000												
	WQR	0.2696	0.2475	0.2630	0.2713	0.2736	0.2742	0.2757	0.2776	0.2776	0.2722	0.2745	0.2713	0.2748
	ACT	0.8505	0.8715	0.8799	0.8729	0.8729	0.8519	0.8514	0.8565	0.8570	0.8729	0.8794	0.8766	0.8762
	CD	0.8267	0.8273	0.8280	0.8265	0.8268	0.8265	0.8267	0.8238	0.8238	0.8282	0.8282	0.8288	0.8288
	GC	0.7100	0.7140	0.7420	0.7320	0.7280	0.7350	0.7330	0.7210	0.7210	0.7570	0.7460	0.7590	0.7420
Random Forest	AF	0.7677	0.7650	0.7786	0.7579	0.7682	0.7711	0.7693	0.7696	0.7720	0.7709	0.7787	0.7681	0.7749
	BH	0.5426	0.5718	0.5701	0.5658	0.5620	0.5556	0.5556	0.5512	0.5492	0.5549	0.5533	0.5543	0.5522
	BS	0.9446	0.9865	0.9871	0.9901	0.9901	0.9916	0.9916	0.9818	0.9816	0.9873	0.9881	0.9845	0.9848
	WQR	0.3662	0.3838	0.3832	0.3753	0.3729	0.3718	0.3718	0.3693	0.3693	0.3862	0.3845	0.3810	0.3810
	ACT	0.8808	0.8897	0.8897	0.8832	0.8841	0.8827	0.8855	0.8827	0.8827	0.8925	0.8921	0.8893	0.8864
	CD	0.8293	0.8285	0.8291	0.8287	0.8285	0.8291	0.8289	0.8294	0.8287	0.8295	0.8294	0.8295	0.8276
	GC	0.7450	0.7550	0.7500	0.7650	0.7570	0.7690	0.7620	0.7660	0.7630	0.7640	0.7620	0.7680	0.7680
Light- GBM	AF	0.8375	0.8285	0.8411	0.8188	0.8244	0.8364	0.8348	0.8430	0.8426	0.8311	0.8392	0.8366	0.8395
	BH	0.5537	0.5607	0.5636	0.5693	0.5618	0.5540	0.5571	0.5478	0.5501	0.5619	0.5644	0.5642	0.5595
	BS	0.9429	0.9763	0.9786	0.9751	0.9797	0.9555	0.9565	0.9449	0.9487	0.9737	0.9754	0.9801	0.9813
	WQR	0.3825	0.4145	0.4182	0.3898	0.3884	0.4131	0.4035	0.3902	0.3952	0.4118	0.4171	0.4021	0.4042
	ACT	0.8832	0.8794	0.8827	0.8808	0.8799	0.8822	0.8860	0.8827	0.8818	0.8888	0.8925	0.8902	0.8925
	CD	0.8300	0.8283	0.8277	0.8293	0.8287	0.8296	0.8298	0.8301	0.8294	0.8301	0.8297	0.8303	0.8294
	GC	0.7250	0.7650	0.7600	0.7550	0.7700	0.7490	0.7550	0.7450	0.7720	0.7680	0.7720	0.7760	0.7700
Mean		0.6806	0.7091	0.7140	0.6953	0.6958	0.6979	0.6976	0.6950	0.6967	0.7171	0.7185	0.7187	0.7183
Mean Rank		10.95	7.90	5.50	8.35	8.23	7.55	7.58	8.50	8.65	4.88	3.70	4.25	4.98

Table 2. Summary of experimental results. For each compared method, the left and right columns show the results without and with parameter tuning post AutoFE, respectively. The best results are highlighted in boldface, and the second best results are underlined.

Table 3. Performance comparison of FEBP with and without semantic blinding. For each compared setting, the left and middle columns show the results without and with parameter tuning post AutoFE, respectively, and the right column shows the number of LLM responses. The results where the default version outperforms the blinded version are highlighted in boldface.

³⁵⁶ References

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Figure 5. The cross validation score on training data across iterations. The shaded regions represent standard deviations. We show the p-value of OLS regression.

Figure 6. The order of candidate features across iterations. The shaded regions represent standard deviations. We show the p-value of OLS regression.

Figure 7. The mean normalized tree edit distance between a new candidate feature and previous five features across iterations. The shaded regions represent standard deviations. We show the p-value of OLS regression.

Figure 8. The number of LLM responses to construct a new candidate feature across iterations. The shaded regions represent standard deviations. We show the p-value of OLS regression.

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